## SQUASH, RACQUETBALL, AND WALLYBALL

FITNESS MEMBERSHIPS AND DROP IN FEES						
	<b>CHILD</b> (6–12)	<b>YOUTH</b> (13–18)		<b>ADULT</b> (19–59)	SENIOR/STUDENT (60+ OR 19-24*)	
Drop in	\$3	\$5		\$7	\$5	
10 Visit	\$27	\$35		\$55	\$45	
1 Month	х	\$40		\$60	\$50	
3 Month	х	\$96		\$144	\$120	
1 Year	х	\$264		\$396	\$330	
FITNESS CLASSES (AGES 12+)			BADMINTON, SOFT TENNIS, TABLE TENNIS (AGE 16+)			
WEIGHT ROOM (AGE 13+)			INDOOR ULTIMATE FRISBEE (AGE 16+), ADULT PICKLEBALL (AGE 16+),			
SQUASH, RACQUETBALL, WALLYBALL (AGE 8+)			DROP IN BASKETBALL (AGE 8+), ADULT BASKETBALL (AGE 16+), FAMILY BADMINTON (AGE 6+)			

<sup>\*</sup>Student memberships require valid post-secondary identification. All Prices include GST.

COURT RENTAL TIMES					
WEEKDAYS (NON-PRIME TIME)	WEEKDAYS (PRIME TIMES)	WEEKENDS (PRIME TIMES)			
8 – 8:45 a.m	3 – 3:45 p.m.	9 – 9:45 a.m.			
9 – 9:45 a.m.	4 – 4:45 p.m.	10 – 10:45 a.m.			
10 – 10:45 a.m.	5 – 5:45 p.m.	11 – 11:45 a.m.			
11 – 11:45 a.m.	6 – 6:45 p.m.	Noon – 12:45 p.m.			
Noon – 12:45 p.m.	7 – 7:45 p.m.	1 – 1:45 p.m.			
1 – 1:45 p.m.	8 – 8:45 p.m.	2 – 2:45 p.m.			
2 – 2:45 p.m.		3 – 3:45 p.m.			
1 COURT BOOKING = 45 MINUTES					

EQUIPMENT LOAN
RACQUETS, BALLS, WALLYBALL NET AND GOGGLES ARE AVAILABLE TO BORROW – NOW FREE!
GOGGLES ARE REQUIRED FOR YOUTH AGE 18 AND UNDER.
All Rental Courts are located at The Sportsplex 1800 South Alder Street
How to Book: Online: www.campbellriver.ca/registration Phone: Sportsplex at 250-923-7911 Email: recandculture@campbellriver.ca

## Please Note:

- Clean, non-marking shoes only (no street shoes)
- It is mandatory for all youth to wear goggles at all times
- If you play beyond your time, you may be subject to additional court fees
- Courts can be reserved 2 weeks in advance, up to 2 courts per day
- Non-Prime use requires one membership scan or drop in fee
- Prime-Time use requires two membership scans or drop in fees or a combination of both
- $\bullet$  For refunds, cancellations must be made no later than 1 hour prior the reserved court time

